

MURILLO MINOR ATHLETIC ASSOCIATION



3-PITCH RULES

1. Games are scheduled to start at 6:30 pm. The Visiting Team is entitled to the infield from 5:55 to 6:10 pm. The Home Team is entitled to the infield from 6:10 to 6:25 pm. At 6:30 pm, the umpire will start the game.
2. In the event that either team does not have enough players (e.g. less than 7 players) the Coaches can pick up substitute players as per #9. Otherwise, they can a scrimmage / practice game and the umpires are still expected to officiate.
3. Games are 4 innings. Scores will not be recorded.
4. One Coach will be allowed in the outfield with his/her players.
5. All players may play in the field every inning. Extra players must be positioned in the outfield.
6. Coaches should rotate their players to different positions each inning, including the opportunity to be "Last Batter".
7. All runners / batters must wear helmets. The back catcher must wear pads, chest protector and helmet with face mask.
8. Any players in the infield pitching area must wear a pitching helmet.

Substitute Players

9. If a team has less than seven players, they may pick up to three substitute players. All substitutes must be registered MMAA 3-Pitch players. If necessary, a player or two from the opposing team can play for the team that is short players.
10. At the discretion of the Coach, substitute players should be assigned to outfield positions to give the regular players the opportunity for infield position play.

Pitching

11. There will be only three pitches thrown to each batter.
12. The batter's pitcher will be a Coach from the batter's team.
13. The pitch will be thrown from the pitcher's mound (approx. 25 ft. from home plate). The Coach pitcher may adjust their distance to the batter to accommodate **pitching to very small children**.
14. The opposing team in-field player(s) will stand in the pitcher position next to Coach pitcher outside the pitching mound. When the ball is hit by the batter, the Coach pitcher will not intentionally interfere with the play. If, in the umpire's opinion, the Coach pitcher intentionally interferes with the play, the batter will be called out. If the ball hits the Coach pitcher, or is caught unintentionally, the ball is dead, and the pitch does not count.

Batting & Running

15. Each team will complete their entire batting lineup every inning. A player called out must leave the playing field. The inning **is not** over even if 3 outs are achieved.
16. Only one additional base may be taken by the runner/batter on an over-throw into foul territory or out of bounds.
17. Only one base may be taken by the runner/batter on a "playing field" over throw. However, the runner is still subject to being tagged out, as the ball is still in play.
18. There is no infield fly rule. Runners must "tag up" on a fly ball.
19. There is no stealing of bases or sliding.
20. If a ball is hit into the outfield and is not caught, base runners may advance until the ball crosses the baseline between 1st and 2nd base, or between 2nd and 3rd base. At this point the umpire will call "The ball is in the infield". **When this occurs the base runners may continue to the base they were going to, but no further.** Runners are still subject to being tagged out. This rule does not apply for the Last Batter.
21. When the Last Batter is up, the Coach will announce to the umpire that this is the "Last Batter". The umpire will then announce to the field that this is the "Last Batter". If the Coach fails to inform the umpire of the last batter before the first pitch is thrown, the batter is out and the inning is over.
22. When the "Last Batter" hits the ball into fair territory, the runners will advance until they reach home plate safely, or the ball is held by the either the back catcher or pitcher on home plate. Runners do not have to tag up on a fly ball on Last Batter.
23. The MMAA reserves the right to amend these rules if necessary.